

Marking Criteria (1)

◆ Class diagrams

Level 1

- Interpretation of classes, attributes and associations
- Interpretation of multiplicities

Level 2

- Identification of classes, attributes and associations
- Interpretation of generalisation and aggregation

Level 3

- Identification of generalisations and aggregations
- Discrimination of aggregation and composition

Marking Criteria (2)

◆ Use cases

Level 1

- Difference between high-level and extended use case description templates

- Identifying use cases, actors and their associations

- Difference between real and essential use case descriptions

Level 2

- Identifying relationships between use case – extends, includes

Level 3

- Identifying generalisation between actors and use cases

Marking Criteria (3)

◆ Scenarios

Level 1 ■ Simple steps

Level 2 ■ Clear steps – non-ambiguity

Marking Criteria (4)

◆ Activity diagrams

Level 1

- Identification of activities
- Appropriate flow – decisions points, termination points

Level 2

- Concurrency

Level 3

- Consistency with use case description

Marking Criteria (5)

◆ Interaction diagrams (sequence/collaboration)

Level 1

- Messages represent method calls on objects
- Call sequencing – time element

Level 2

- Reasonable objects
- Completeness
- Cohesive method calls, Coupling between objects

Level 3

- Consistency with CRC cards

Marking Criteria (6)

◆ CRC Cards

Level 1

- Identification of classes
- Identification of responsibilities and collaborators

Level 2

- Cohesive classes
- Low class coupling

Level 3

- Consistency with activity diagram

Marking Criteria (7)

◆ Statecharts

Level 1

- Meaning of states and state transitions
- Statecharts represent object lifetimes

Level 2

- Meaning of nested states, concurrent states and history states
- Identifying object states and events for state transitions

Level 3

- Consistency and completeness
- Identifying nested states, concurrent states and history states

Marking Criteria (8)

◆ OCL

Level 1

- Navigation through simple class diagrams
- Navigation with multiplicities

Level 2

- Navigation with association classes and qualified associations

Level 3

- Simple constraints
- Constraint with collection operations